

Maths

Through a range of whole class, group and individual activities using games, puzzles, maths equipment and ICT resources, the key areas of number, calculations, shape, space, measure, data handling and problem solving will be covered.

Activities will be linked to our context for learning to encourage the application of maths to every day problems and situations and to stimulate further investigation and exploration.

Expressive Arts and Design

Pencil sketches of reptiles
Painting of Dragons by Chinese Artists and
Calligraphy
Egg painting
Dragon collages
Snakeskins
Chocolate bird nests
Aboriginal art
Concertina crocodiles
Masks and puppets
Threading

<u>Music</u>

Pitch and tempo through various songs

Learning and performing songs using Charanga Musical Resource

Literacy

Through a range of role play, speaking and listening, shared, group and individual reading, and shared, group and independent writing, linked to our context for learning, we will explore the genres of Narrative, Non-Fiction and Poetry. Key texts include the Egg Day (Joyce Dunbar), The Odd Egg (Emily Gravett), Usborne Reptiles plus other linked to the theme.

Using the THRASS phonics program (Teaching Handwriting Reading And Spelling Strategies) explore the 44 phonemes of the English language and the 26 letter names of the English alphabet.

Key Stage 1 Egg-citing Eggs

(Spring Term 2018)

Marvellous Middle: Reptile Roadshow

Fantastic Finish: Easter Party



Knowledge and Understanding of the World

Science

Identifying and Classifying ~ animals Labelling Life cycles and basic needs for survival ~ chicken Hatching eggs

<u>Geograp*h*y</u>

Observing and recording seasonal and daily weather patterns in the UK.

ICT

E-safety, Google maps, topic research, keyboard skills, paint programs, programmable robots

<u>Spiritual, moral, social and cultural</u> <u>development</u>

How and why do we celebrate special times? What can we learn from sacred books and stories?

PSHE:

New Year Resolutions, P4C

Values: Friendship, Respect, Resilience, Inclusive

PE

Basic Moves (throwing, catching, running, jumping)
Games, Gymnastics, Dance